

# Graphical User Interface Tutorial

## Using this tutorial

To use this tutorial you should make sure that rDock is installed and first follow the instructions in the installation guide to install and set up the graphical user interface(GUI) – the installation guide is available on the same page as the GUI (the ancillary program page). Also download the folder called tutorial that contains all the files you need to run this tutorial – it is located on the tutorial page.

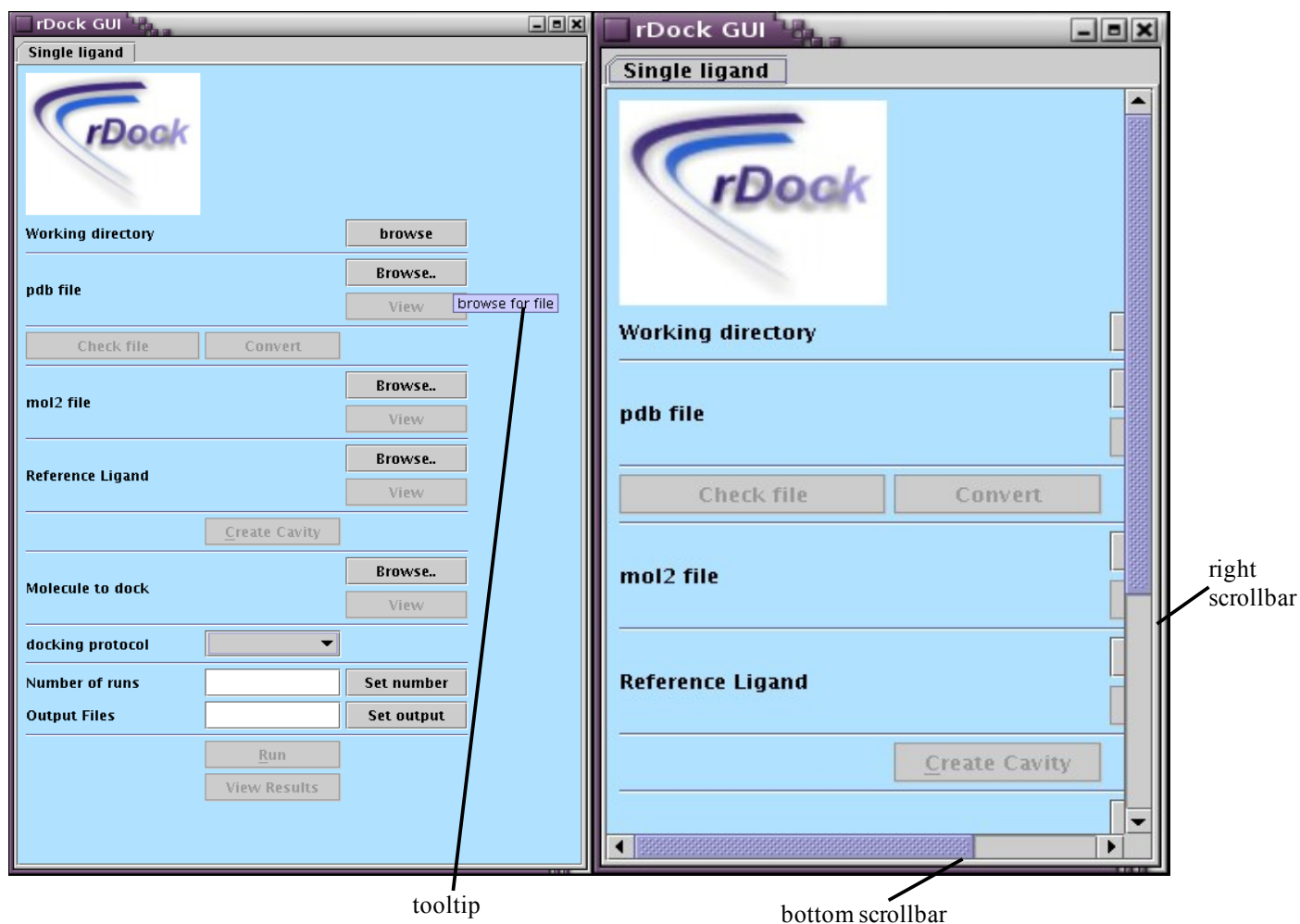
## Running the program

At the command line while in the rdock\_gui directory type `javagui.Main_gui` and the GUI should appear. Please in any file names and directories do not have spaces.

## Using the program

### Resizing the GUI

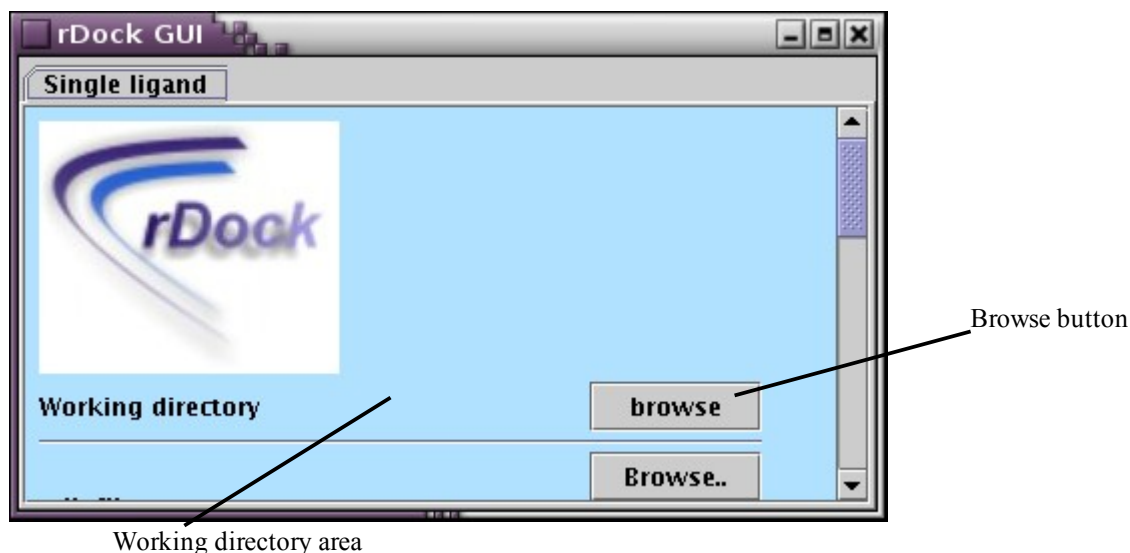
You can resize the graphical user interface (GUI) by dragging it from the sides and corners like most other applications. If you make it smaller than the minimum size to fit all the items in, scrollbars will appear in the appropriate place – i.e. along the bottom, along the right hand side or both. (See fig1) You can get tooltips by hovering over buttons and certain other areas of the GUI – these give you more information than is shown on the button about what the button does. (See fig 1)



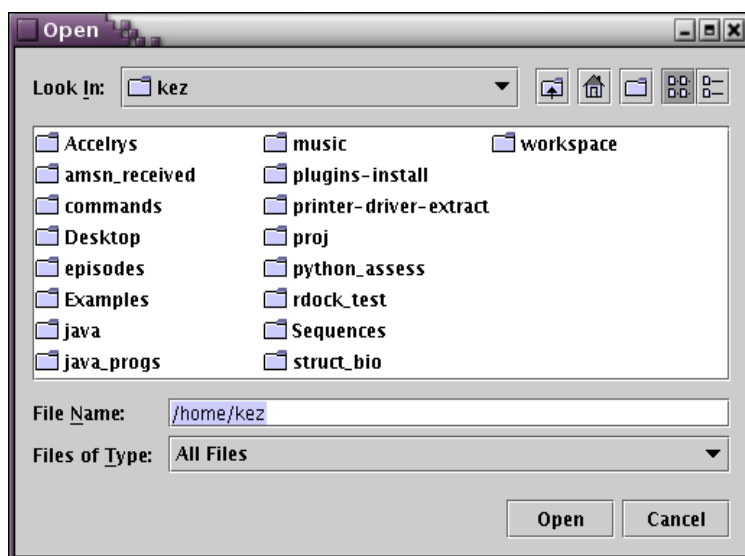
**Fig 1** The left hand image shows the GUI at its full size when it is first loaded. If you resize it so that it becomes smaller and as such not all of the items fit in scrollbars will appear as appropriate – on the bottom, on the right or on both. These can be used to access unseen buttons. Also shown is a tooltip – these appear when you hover over buttons and other parts of the GUI.

## Setting your working directory

In order for files to appear in an appropriate location you need to set your initial working directory. To do this select the browse button under the working directory area. (See figure 2) The directory will appear in this area and can be changed as required by pressing the browse button and selecting a different directory. When you press the browse button you will be presented with a file chooser dialogue where you can select your required directory. (See fig3) For the purpose of this tutorial please navigate to and select the tutorial folder.



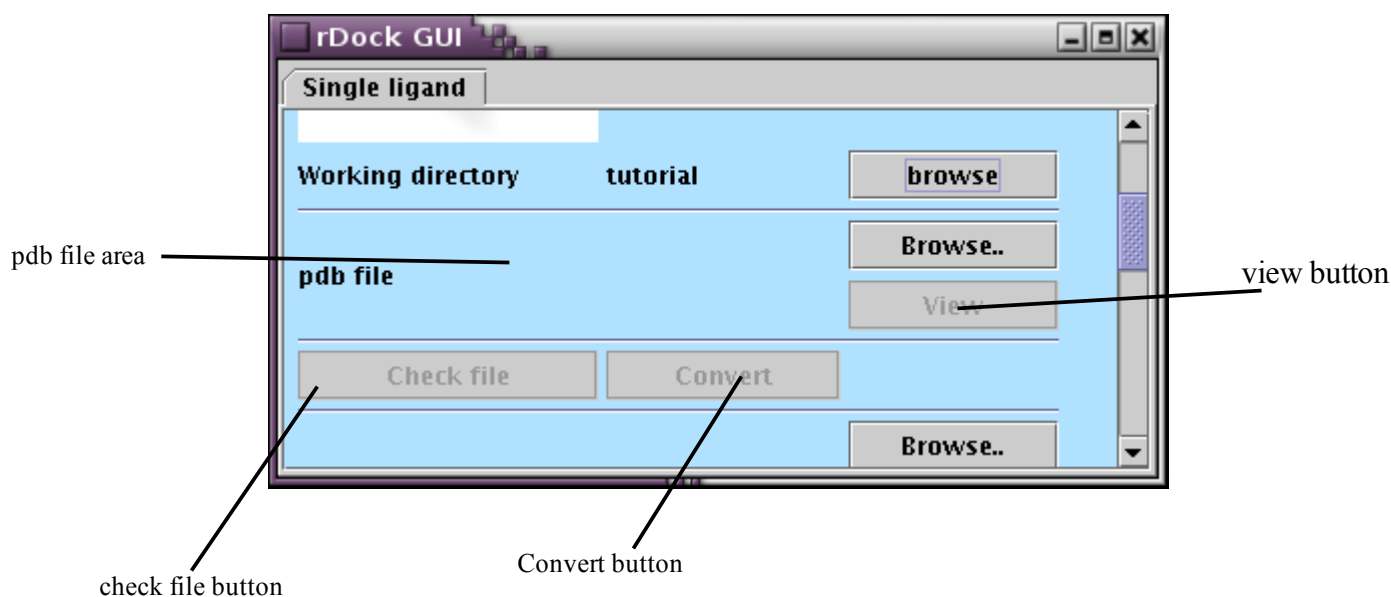
**Fig2** Top section of GUI showing the working directory area and the browse button for the working directory.



**Fig3** File Chooser dialogue so you can choose directories and files as appropriate

## Selecting a pdb file

Using the browse button in the pdb area select the 5abp.pdb file from the tutorial folder. (See fig4) The file you choose will be displayed within the area. Press the view button (see fig 4) to open the protein in DSVisualizer. Before you convert the file you should check it for errors by pressing the check file button (see fig4) – a text file will be produced called Errors.txt – it will appear automatically and will inform you of any errors. This example has none so we can proceed with the conversion by pressing the convert button (see fig 4)



**Fig4** Section of the GUI that shows the pdb file area with its browse and view buttons. In the area below can be seen the check file and convert buttons.

### Selecting a mol2 file

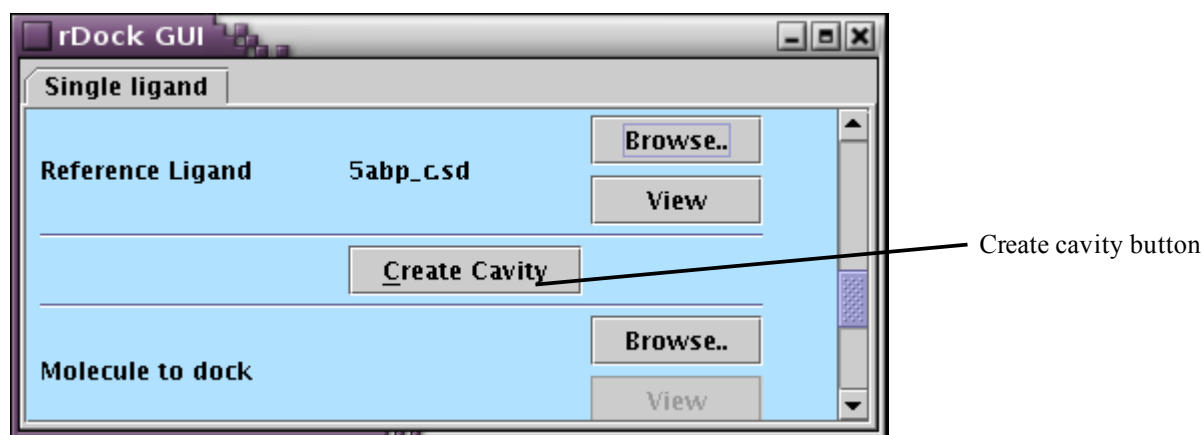
To select a mol2 file use the browse button within the mol2 file section and select 5abpmol2 from the tutorial folder.

### Selecting a reference ligand

Select the 5abp\_c.sd file from the tutorial folder using the browse button.

### Creating a cavity

Once you have a mol2 file and a reference ligand you will be able to create a cavity by clicking on the create cavity button, which will have become activated (see fig5) this might take some time to do. Pressing this button will create 5abp.prm file and will run the rbcavity program which produces 5abp.as file.



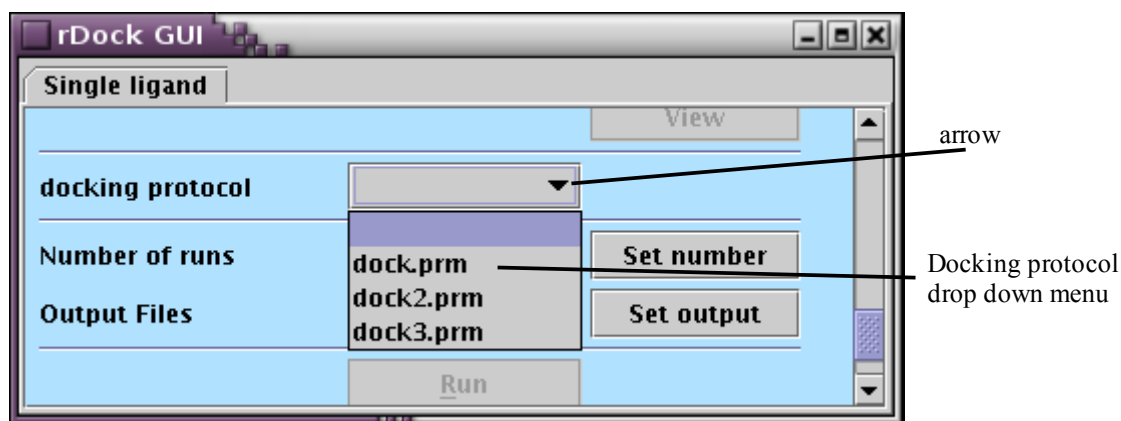
**Fig5** Section of the GUI displaying the create cavity button

## Selecting the molecule to dock

To select the molecule that you wish to dock with your protein use the browse button in the molecule to dock section. Select 5abp\_1.sd from the tutorial folder

## Selecting a docking protocol

Select the docking protocol that you wish to use from the drop down menu that is in the docking protocol section (see fig6). To select an option click on the arrow (See fig 6) and then click on dock.prm for the purpose of this example.



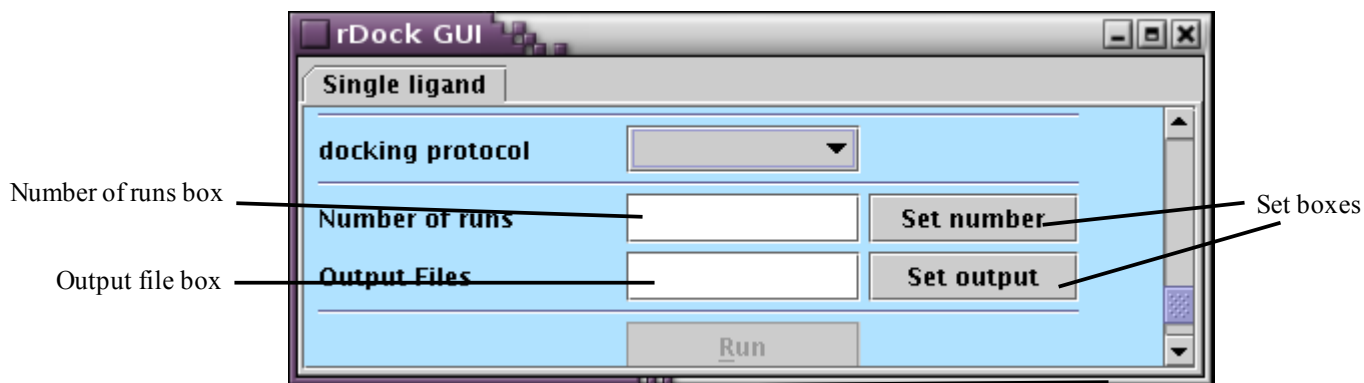
**Fig6** Docking protocol section showing the docking protocol drop down menu and the arrow that provides you with the list

## Entering the number of runs

Type 10 into the box in the number of runs section and either press enter or use the set button (See fig7)

## Entering your output file

In the box in the output file section type in the name of your desired output file - tutorial is suggested for this example – this will be located in your working directory. After entering it you should either press enter or the set button. (See fig7)

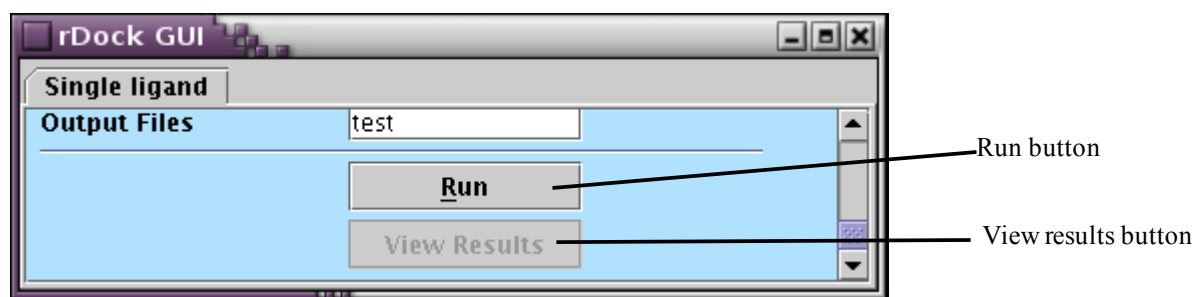


**Fig7** Section of the GUI showing the number of runs and output files boxes as well as the set boxes.

## Running rDock

Once you have filled in all the required information the run button will become enabled (See fig8). If you press it rDock will run and output files will be generated in your working directory. If you used suggested file names you will get a file called tutorial.sd. You can view these results by pressing the

view results button below the run button (see fig8).



**Fig8** Section of the showing the run button and the view results button.